Dufferin Wellington Local League Bylaws & Season Structure

Orangeville Minor Hockey

Erin/Hillsburgh Minor Hockey

Center Wellington Minor Hockey

Arthur Minor Hockey



Dufferin Wellington Local League (DWLL) Bylaws

Established to promote fair, competitive, and inclusive hockey within Dufferin and Wellington Counties.

1. League Structure and Governance

1.1 Name and Purpose

- The league shall be known as the Dufferin Wellington Local League (DWLL) and will operate under the Ontario Minor Hockey Association (OMHA) and Ontario Hockey Federation (OHF) House League regulations.
- Within this document Dufferin Wellington Local League will be referenced as DWLL.
- o Rules will be inclusive for all tournaments that operate within the DWLL.
- o DWLL's purpose is to provide a fair, competitive, and developmental hockey experience while maintaining an emphasis on sportsmanship, teamwork, and skill development.

1.2 League Board & Elections

- o The DWLL shall be governed by an elected board consisting of:
 - Chairperson Responsible for overall league operations, dispute resolution, and policy enforcement.
 - Vice-Chairperson Assists the Chairperson and assumes responsibilities in their absence.
 - Secretary Manages records, meeting minutes, and correspondence.
 - No one center can hold all positions and both Chairperson and Vice Chair MUST be from separate centers
 - The DWLL Board will consist of participating centers. If membership drops below three (3), DWLL will freeze operations until at least three (3) centers are involved in the interlock.

Election Process:

- Elections shall be held annually in April following the conclusion of the season.
- Each center participating in the DWLL is allowed one vote per Center for each position
- Board members serve two-year staggered terms to ensure continuity.
- Vacancies will be filled by appointment until the next election.

Meeting Frequency

- DWLL will meet on an as needed basis and will be called at the request of the Chairperson no later then 2 weeks from suggested meeting date.
- Quorum for meetings will be at minimum 50% of the board +1.
- If quorum is not met, the meeting can still take place to ensure smooth operations but changes or deviations from the seasonal plan cannot be adjusted until quorum is met.

Elected Individuals 2025/26 Season

- Chair Jeff Deason
- Vice Chair Ashley-Ann Maginnis
- Secretary Kenny Lewis

2. Season Structure

2.1 League Schedule

- Grading Days:
 - A standardized grading sheet will be used across all centers to evaluate players consistently.
 - Player evaluations will be completed no later then the third weekend of September to allow for balanced team selection.
 - Grading sheets must assess:
 - Skating ability: Forward, backward, stopping, turning
 - Puck control: Stickhandling, passing, shooting
 - Game awareness: Positioning, hockey sense, play recognition
 - Each center must keep on hand grading sheets in case review is required and must use the standard agreed grading sheet by the DWLL.
- Regular Season Start:
 - The regular season begins on the first weekend of October.
 - All Games will be tracked using the GameSheet Application.
 - All centers are responsible to have this application deployed for all of their teams with coaches and roster uploaded accordingly.
 - Any game that is not uploaded correctly is the responsibility of the home center to fix.

- Reg Season schedule
 - Second or third weekend of September
 - Oct 5&6 Season start
 - Season DOC would fall last weekend of March.

2.2 Game Length & Curfew Rules

- Standard game length:
 - 10-10-12 periods (preferred).
 - If ice time does not permit, 10-10-10 periods will be used.
 - Any game with a goal differential of 5+ goals in the third period will have the clock run on run time.
 - 3 min warm up before every game.
 - Handshakes are to occur prior to gameplay.
- Curfew Policy:
 - If a center experiences four or more curfewed games in a season, a reduction in home games will be applied should another supporting center be available to take these on.
- Playoffs:
 - Playoffs shall begin after Family Day in February each season.
 - Championship Day will take place on the last weekend of March.
 - During DWLL Playoffs and into DWLL DOC, no tournaments will be allowed to be booked by any team without preapproved permission from the Home Center.

2.3 Playoff Format

- The playoff structure will feature two groups:
 - Group A (EG: Top 4 Teams): Compete for the DWLL Championship.
 - Group B (EG: Bottom 4 Teams): Compete in a DWLL Consolation Championship.
 - If there are not enough teams for both Group A and Group B in the playoffs, all teams will be combined into one group and will compete in a single-elimination tournament for the DWLL Championship, with no separate consolation bracket.

2.4 Tie Breaker Rules:

- o In the event of a tie after regulation, the following criteria will be applied in order:
 - Goal Differential (total goals scored minus goals allowed).

- Goals Against Average (GAA) (lowest goals allowed per game).
- Penalty Minutes (PMs) (fewer penalty minutes).
- If the tie remains after the above criteria, a **coin flip** will determine the winner. (Note: Effort will be made to avoid coin flips if possible.)

2.5 No Timeouts:

No timeouts will be allowed during regular season or playoff games.

3. Day of Champs (DOC) Finals and Semi in game rules

- Game Format:
 - All playoff games will be played in a single-elimination format leading to a final championship/consolation game.

3.1 Overtime (Semis & Finals):

- In the event of a tie during the semifinals and final game, teams will move to a 3v3 5 min (stop time) Overtime sudden victory.
- If still tied it will move to a 1v1 shootout sudden victory.
- Teams will take shots at the same time, with each team's shooter alternating every round.
- Teams must cycle through 5 shooters before reusing anyone from the original 5 shooters.
- The shootout will continue until one team scores more goals than the other after an equal number of attempts otherwise known as Sudden Death.

3.2 Timeouts in Semis and Finals:

• In the **semifinals** and **finals**, each team is allowed **one (1) 30-second timeout** during the game.

4. Player Movement & Team Balancing

4.1 Player Movement Policy

- Player movement between teams is permitted to ensure competitive balance until December 1st of the season.
- Each center is responsible for ensuring balanced teams through regular review and adjustments.
- No lateral player movements will be allowed after December 1st. Exception for teams with rosters of 11 or less no movement once playoffs start.
- o Centers can "AP" a player from a lower age bracket to assist with a team's needs.

- o A player from a lower age bracket can only be used in non-consecutive games.
- o AP Players MUST be rostered through OMHA and be added to the GameSheet Roster for validation.
- o Conveners/Directors must track and ensure compliance with this rule.
- o Failure to comply with any of the above items will result in the forfeiture of the game or any of the above rules were not followed.
- Goalies may move between teams during the year but only when a team's regular goalie is absent due to illness or injury. The first point must be followed in these cases.

4.2 Compliance & Accountability Measures

- o To ensure fairness, each center must:
 - Submit initial rosters and player grading scores to the DWLL board no later the Oct 31.
 - GameSheet will be used to track goal differentials.
 - Teams with a goal differential average exceeding +5 or -5 over a five-game stretch may be required to adjust (e.g., player movement, line matching).
 - A failure to take corrective action will result in review by the DWLL board, which
 may impose forfeitures, player redistribution, or coaching suspensions for noncompliance.

5. Game Play & Rules Compliance

- The DWLL shall follow OMHA House League rules, with the following league-specific modifications:
 - No body checking permitted at any level.
 - Teams must have a minimum of 9 skaters and 1 goalie to play a scheduled game. Games should be rescheduled is ice time is available

6. Inclement Weather Policy

- The traveling team must notify the home center a minimum of:
 - 2 hours before game time.
- If the traveling team does not provide timely notice, the game will be considered a default loss unless reviewed and waived by the DWLL board.
- The rescheduling of postponed games will be coordinated between team representatives and must be completed within 14 days of the canceled game.

• If there is no ability to reschedule, the game will be removed from the schedule and will result in no loss or forfeiture.

7. Disciplinary Actions & Appeals

7.1 Disciplinary Process

- o Coaches, players, and team officials may be subject to disciplinary action for:
 - Violations of league rules, unsportsmanlike conduct, or player abuse.
 - Failure to comply with team balancing or grading procedures.
 - Improper cancellation of games outside of the inclement weather policy.
 - With appropriate notice (1 week), and available ice time games should be rescheduled if possible.
- o The DWLL board will issue disciplinary actions, which may include:
 - First offense: Written warning.
 - Second offense: One-game suspension.
 - Third offense: Multi-game suspension or expulsion.

7.2 Appeals Process

- Any disciplinary action may be appealed within 48 hours of the ruling by submitting a written appeal to the DWLL board.
- A final decision will be made by the board within 5 days of receiving the appeal.

8. Amendments & Review Process

- Bylaw amendments may be proposed by any league representative and must be submitted in writing.
- All proposed amendments require a majority vote (51%) of the league board to pass.
- These bylaws will be reviewed annually in April following the conclusion of the season.